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// C program to demonstrate working of wait()
#include<stdio.h>
#include<stdlib.h>
#include<sys/wait.h>
#include<unistd.h>

int main()
{
    pid_t cpid;
    if (fork()== 0)
        exit(0);          /* terminate child */
    else
        cpid = wait(NULL); /* reaping parent */
    printf("Parent pid = %d\n", getpid());
    printf("Child pid = %d\n", cpid);

    return 0;
}

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// C program to demonstrate working of wait()
#include<stdio.h>
#include<sys/wait.h>
#include<unistd.h>

int main()
{
    if (fork()== 0)
        printf("HC: hello from child\n");
    else
    {
        printf("HP: hello from parent\n");
        wait(NULL);
        printf("CT: child has terminated\n");
    }

    printf("Bye\n");
    return 0;
}

```

```

// C program to demonstrate working of status
// from wait.
#include<stdio.h>
#include<stdlib.h>
#include<sys/wait.h>
#include<unistd.h>

void waitexample()
{
    int stat;

    // This status 1 is reported by WEXITSTATUS
    if (fork() == 0)
        exit(1);
    else
        wait(&stat);
    if (WIFEXITED(stat))
        printf("Exit status: %d\n",
WEXITSTATUS(stat));
    else if (WIFSIGNALED(stat))
        psignal(WTERMSIG(stat), "Exit signal");
}

// Driver code
int main()
{
    waitexample();
    return 0;
}

```

```

// C program to demonstrate waitpid()
#include<stdio.h>
#include<stdlib.h>
#include<sys/wait.h>
#include<unistd.h>

void waitexample()
{
    int i, stat;
    pid_t pid[5];
    for (i=0; i<5; i++)
    {
        if ((pid[i] = fork()) == 0)
        {
            sleep(1);
            exit(100 + i);
        }
    }

    // Using waitpid() and printing exit status
    // of children.
    for (i=0; i<5; i++)
    {
        pid_t cpid = waitpid(pid[i], &stat, 0);
        if (WIFEXITED(stat))
            printf("Child %d terminated with status:
%d\n",
                cpid, WEXITSTATUS(stat));
    }
}

// Driver code
int main()
{
    waitexample();
    return 0;
}

```